

L Number	Hits	Search Text	DB	Time stamp
-	11	peer near5 peer with synchroniz\$5 and 709/\$3.ccls.	USPAT	2004/07/13 15:32
-	58	peer near5 peer with synchroniz\$5	USPAT	2004/07/13 15:47
-	24	peer near5 peer and (replac\$3 leav\$3) near3 host	USPAT	2004/07/13 15:48
-	98	(peer near3 peer) and host\$3 near5 peer\$1 not ((peer near3 peer) near3 (system environment) and host\$3 near5 peer\$1)	USPAT	2004/07/13 15:52
-	28	((peer near3 peer) and host\$3 near5 peer\$1 not ((peer near3 peer) near3 (system environment) and host\$3 near5 peer\$1)) and 709/\$3.ccls.	USPAT	2004/07/14 09:42
-	29	(peer near3 peer) and (backup back?up primary central) near5 peer\$1 and 709/\$3.ccls.	USPAT	2004/07/14 09:52
-	15	((peer near3 peer) and (backup back?up primary central) near5 peer\$1 and 709/\$3.ccls.) not ((peer near3 peer) and central near5 peer\$1 not ((peer near3 peer) near3 (system environment) and host\$3 near5 peer\$1)) and 709/\$3.ccls.)	USPAT	2004/07/14 09:49
-	14	((peer near3 peer) and central near5 peer\$1 not ((peer near3 peer) near3 (system environment) and host\$3 near5 peer\$1)) and 709/\$3.ccls.	USPAT	2004/07/14 09:50
-	23	(peer near3 peer) and (priorit\$5) near5 peer\$1	USPAT	2004/07/14 09:52
-	22	(peer near3 peer) and (master) near5 peer\$1 and 709/\$3.ccls. and priorit\$5	USPAT	2004/07/14 10:26
-	5	(peer near3 peer) and (master primary host central) near5 peer\$1 and (online internet network) near2 game\$1	USPAT	2004/07/14 10:32
-	9	(peer near3 peer) and host\$3 near4 game\$1	USPAT	2004/07/14 10:46
-	91	(peer near3 peer) and host\$3 near4 session\$1	USPAT	2004/07/14 10:38
-	39	(peer near3 peer) and priorit\$5 near4 (client\$1 player\$1 peer\$1)	USPAT	2004/07/14 10:52
-	16	(peer near3 peer) and priorit\$5 near4 (client\$1 player\$1 peer\$1) and 709/\$3.ccls.	USPAT	2004/07/14 11:10
-	64	((peer near3 peer) and priorit\$5 with (client\$1 player\$1 peer\$1)) not ((peer near3 peer) and priorit\$5 near4 (client\$1 player\$1 peer\$1))	USPAT	2004/07/14 10:58
-	4	(peer near3 peer) and priorit\$5 with (player\$1) and (session\$1 game\$1)	USPAT	2004/07/14 11:00
-	210	(peer near3 peer) and (operation\$1 request\$1) near4 priorit\$5	USPAT	2004/07/14 12:54
-	18	(peer near3 peer) and (operation\$1 request\$1) near4 priorit\$5 and host near3 (player\$1 client\$1 peer\$1)	USPAT	2004/07/14 12:57
-	11	(peer near3 peer) and (operation\$1 request\$1) near4 priorit\$5 and (primary central) near3 (player\$1 client\$1 peer\$1)	USPAT	2004/07/14 12:55
-	47	(peer near3 peer) and (messag\$3) near4 priorit\$5 and host near3 (player\$1 client\$1 peer\$1)	USPAT	2004/07/14 12:58
-	31	peer near5 peer and priorit\$5 near4 (peer\$1 communication\$1) and 709/\$3.ccls.	USPAT	2004/07/14 13:54
-	90	(peer near3 peer) and (master primary host central) near5 (player\$1 host\$1 peer\$1 client\$1 user\$1) and priorit\$5 near5 (messag\$3 communication\$1 peer\$1 player\$1) and 709/\$3.ccls.	USPAT	2004/07/14 14:03
-	33	(peer near3 peer) same (client near3 server) same functionality	USPAT	2004/07/14 14:04
-	9	(peer near3 peer) same (client near3 server) same combin\$3	USPAT	2004/07/14 14:09